

Tuesday Night Men's League

Rules of Play

Tees Played: Men under the age of 60 - Black Tee Markers
Men 60 and older – White Tee Markers

U.S.G.A. Rules for Match Play Apply:

PENALTY AREAS, OUT OF BOUNDS, AND PROPERTY LINES:

- Lateral Penalty Areas are marked by red stakes or lines. NO PENALTY PLAY BALL WHERE IT LIES or 1 STROKE PENALTY PLAY FROM WHERE BALL ENTERED
- No-Mow Areas are to be played same as Lateral Penalty Areas.
- Water Penalty Areas are marked by yellow stakes or lines. 1 STROKE PENALTY PLAY FROM BALL DROP ZONE
Drop areas are located on holes #9 and #5, NOT HOLE #12.
- Property stakes painted gray or green with white tips marking Out of Bounds.
- Out of bounds defined by white stakes , green with white tipped posts, or fences. 1 STROKE PENALTY REHIT BALL FROM ORIGINAL SPOT or 2 STROKE PENALTY PLAY FROM WHERE BALL WENT OUT

The following holes each have designated out of bounds:

- #1 – Residents behind green.
- #2 – Residents left side, Highway right side.
- #3 – Residents right side.
- #4 – Residents right side & behind green.
- #5 – Residents right side, hole 6 tee box area.
- #6 – None.
- #7 – None.
- #8 – Residents left side.
- #9 – Residents right side.
- #10 – None.
- #11 – Residents left & right side, behind green.
- #12 – Residents right side, road left side.
- #13 – Chain link left, residents right side.
- #14 – Residents right.
- #15 – None.
- #16 – Chain link left.
- #17 – Farm field left side.
- #18 – Residents left & right, road behind green.

#5 Pond Ruling

Water area North of the cart path is played as a Lateral Penalty Area (Red). Water area South of the cart path is played as a Water Penalty Area (Yellow).

Ball drop zone can only be used if your ball landed in the yellow boundary.

FORMAT OF PLAY:

Individual Match Play – 9 Holes

Points are awarded on each hole as follows: If you win the hole = 1 point
If you tie the hole = 1/2 point
If you lose the hole = 0 points
If you win the match = 1/2 point

Low handicap plays low handicap and high handicap plays high handicap.
1v2 matches will be played if one team member is absent using handicaps.
Automatic 6\3 match points will be awarded if neither team member is present.

FLIGHTS, TEAM POINTS, & PRIZE MONEY:

You will be placed in an initial flight with teams of similar team total handicap.
You will play each team in your flight twice.
Flights will be reorganized based on accumulated team point from each initial double round robin.
You will play each team in your new flight once.
Teams with the highest accumulated points after a full cycle win their respective flight grouping.
League prizes will be given out as Gift Certificates valid for merchandise purchases in our Proshop.

HANDICAPS:

We use the USGA Handicap system for handicap indexes to set the matches each week.

Your handicap each week will be determined by your opponent. The lower handicap between you and your opponent will play to a ZERO and the higher handicap will play to the difference between the two handicaps.

SAMPLE MATCH:

Team A -	<u>Player</u>	<u>9 Hole Handicap</u>	vs.	Team B -	<u>Player</u>	<u>9 Hole Handicap</u>
	Jack Nicklaus	12			Phil Mickelson	10
	Arnold Palmer	18			Tom Lehman	26

The low handicap players on each team must play each other. Jack Nicklaus vs. Phil Mickelson
The high handicap players on each team must play each other. Arnold Palmer vs. Tom Lehman

Strokes awarded are as follows: Phil Mickelson will play as a ZERO and Jack Nicklaus will play as a 2. The scorecards below shows the holes Jack Nicklaus will deduct strokes on.

Jack Nicklaus deducts a stroke on the 2 hardest holes of the nine being played.
If the match were played on the front 9 Nicklaus would deduct a stroke on hole #5 & #4.

<i>FRONT 9</i>									
Hole #	1	2	3	4	5	6	7	8	9
Jack Nicklaus (2)				▪	▪				
Phil Mickelson (0)									
Hole Handicap	5	17	13	3	1	9	15	11	7

Fill out scorecard with actual strokes and the software will automatically calculate NET scores.

Important Notes:

Pre-Party April 1st (Meal, Beer, and Q&A to start at 6pm)

First night of play April 8th

Wrap-up party will be held night of final round.

Weekly Hole Contests & Net Skins Game (weeks 7-16)

Range ready by 4pm

Wait to go to starting hole until 5:20pm (no playing practice holes or putting on course greens)

Clubhouse open after league play for Drinks (until midnight) & Food (until 9pm)

Email list for updates & rainouts